

# **Artificial Intelligence:**

## **An Introduction**

**Mohsen Afsharchi**

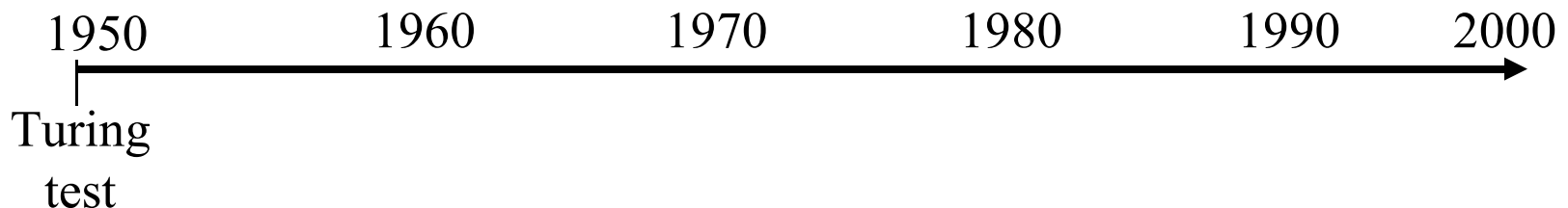
# Strong AI

- An autonomous self-moving machine that **acts** and **reasons** like a human



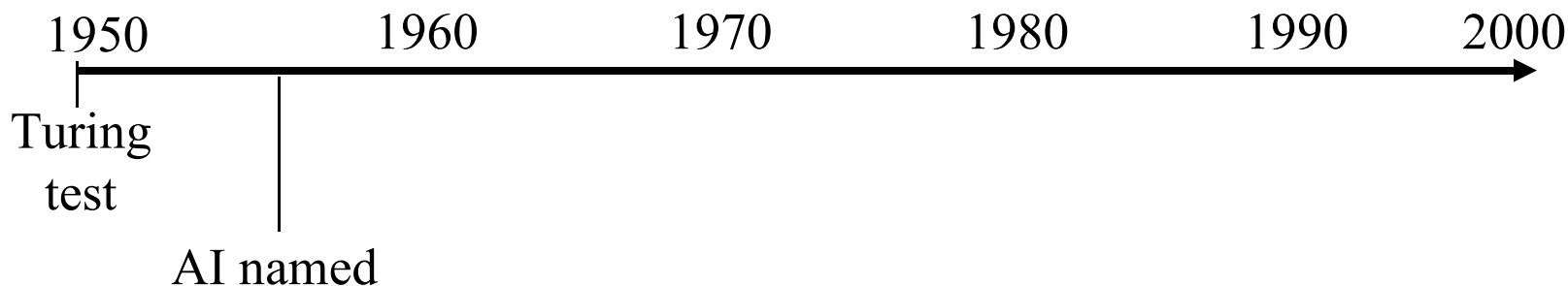
# AI: a brief history

- 1950: Alan Turing. **The Turing test.**
  - Can machines think? → Can we tell it's a machine from conversation?
  - text in / text out
  - demo: A.L.I.C.E. (<http://www.alicebot.org/>)
  - Turing, A.M. (1950). Computing machinery and intelligence. *Mind*, 59, 433-460
  - it also contains things like genetic algorithm, human cloning ...



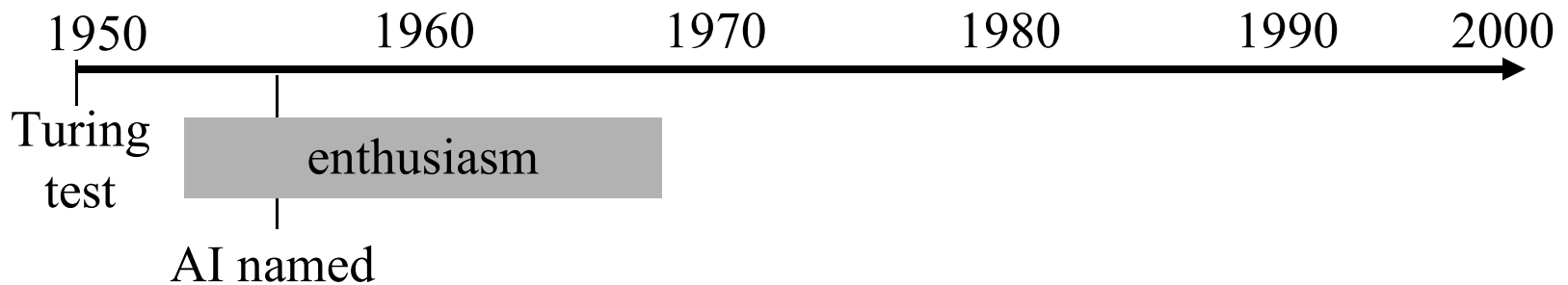
# AI: a brief history

- 1956: Dartmouth summer workshop
  - AI named
  - big players introduced
    - John McCarthy, Marvin Minsky, Claude Shannon, Nathaniel Rochester, Trenchard More, Arthur Samuel, Ray Solomonoff, Oliver Selfridge, Allen Newell, Herbert Simon
  - no consensus



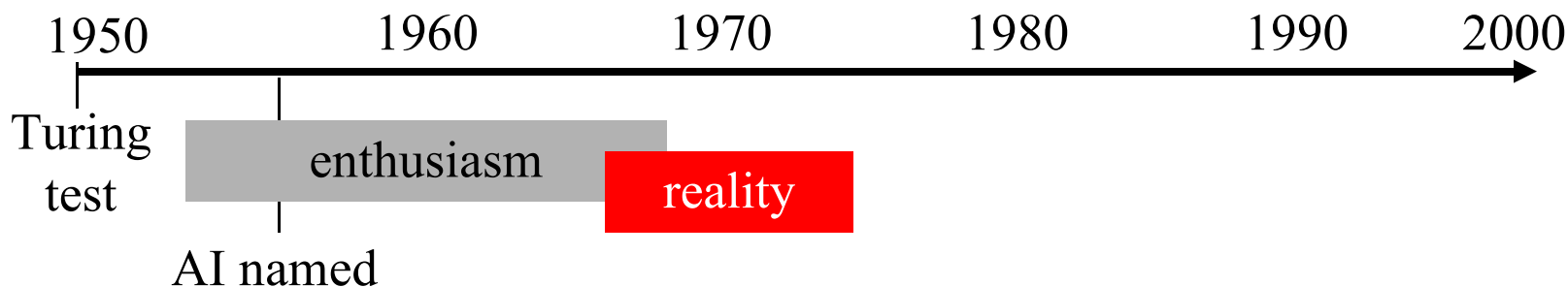
# AI: a brief history

- 1952—1969: early enthusiasm: Computers can do X
  - X = solve puzzles, prove geometry theorems, play checker, Lisp, block world, ELIZA, perceptron...
  - but many are **toy problems**



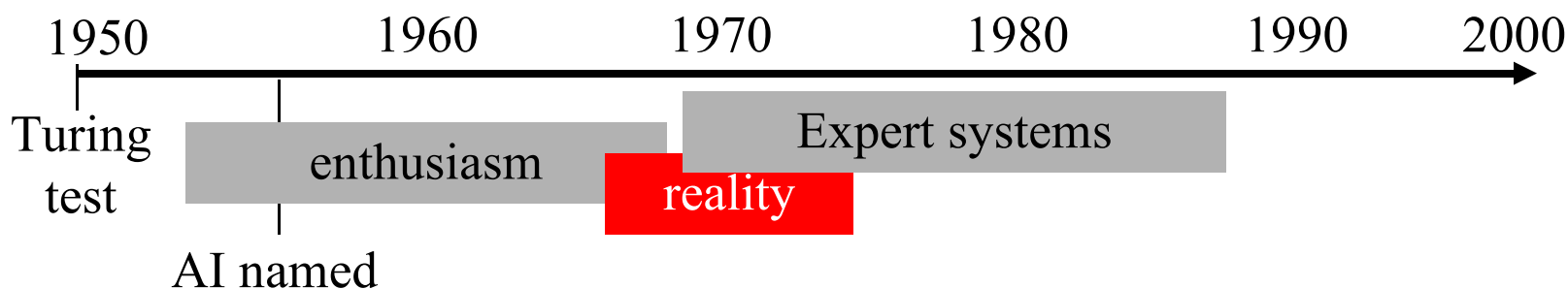
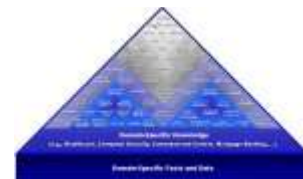
# AI: a brief history

- 1966-1973: a dose of reality
  - syntactic without domain knowledge doesn't work
    - The spirit is willing but the flesh is weak
    - The vodka is good but the meat is rotten (US→RU→US)
    - US gov canceled funding for machine translation
  - intractability: exponential complexity
    - British gov ended AI support based on the Lighthill report
  - theoretic limit: perceptron can't do XOR
    - Neural network research halted



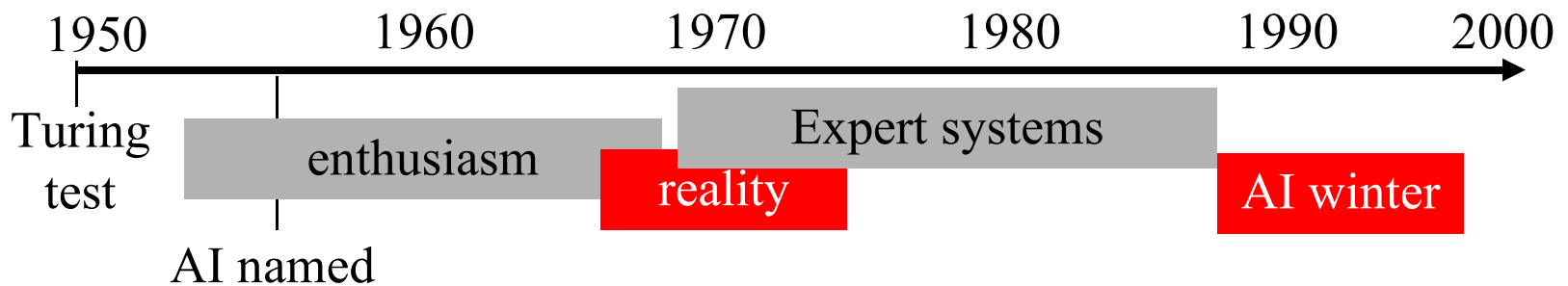
# AI: a brief history

- 1969-1988: Knowledge-based systems
  - Add domain-specific knowledge to guide search
  - CYC: world = millions of rules. ([cyc.com](http://cyc.com))
  - Expert systems commercialized in the 80's
    - One AI group in every major US company
    - Billions of \$\$\$ industry



# AI: a brief history

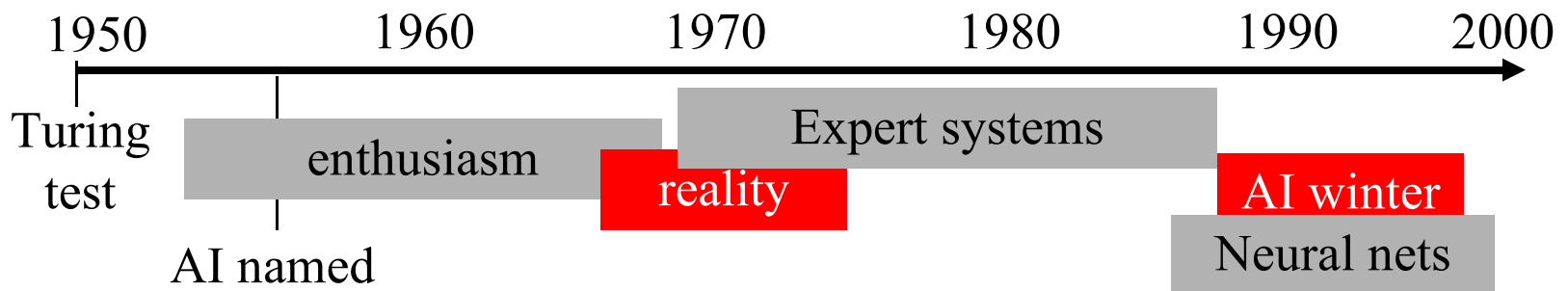
- 1988 – not long ago: **AI winter**
  - Expert systems
    - Massive investment from venture capitalists
    - Extravagant promises
  - Bubble burst
    - AI funding dried up
    - AI companies down





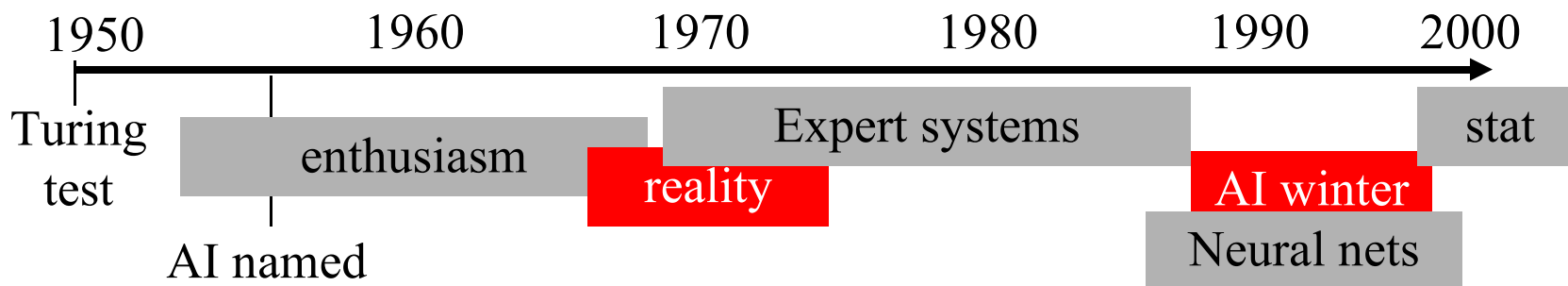
# AI: a brief history

- 1986 – not long ago: neural networks
  - Multi-layer perceptron
  - Back propagation training algorithm rediscovered
  - Connectionists vs.
    - Symbolic models (Newell, Simon)
    - Logician (McCarthy)
  - What it really is: statistical machine learning



# AI: a brief history

- present: **statistics**
  - machine learning
    - Hidden Markov models (HMM), support vector machines (SVM), Gaussian processes, graphical models (Bayes networks, conditional random fields)
  - data mining



# The Reality

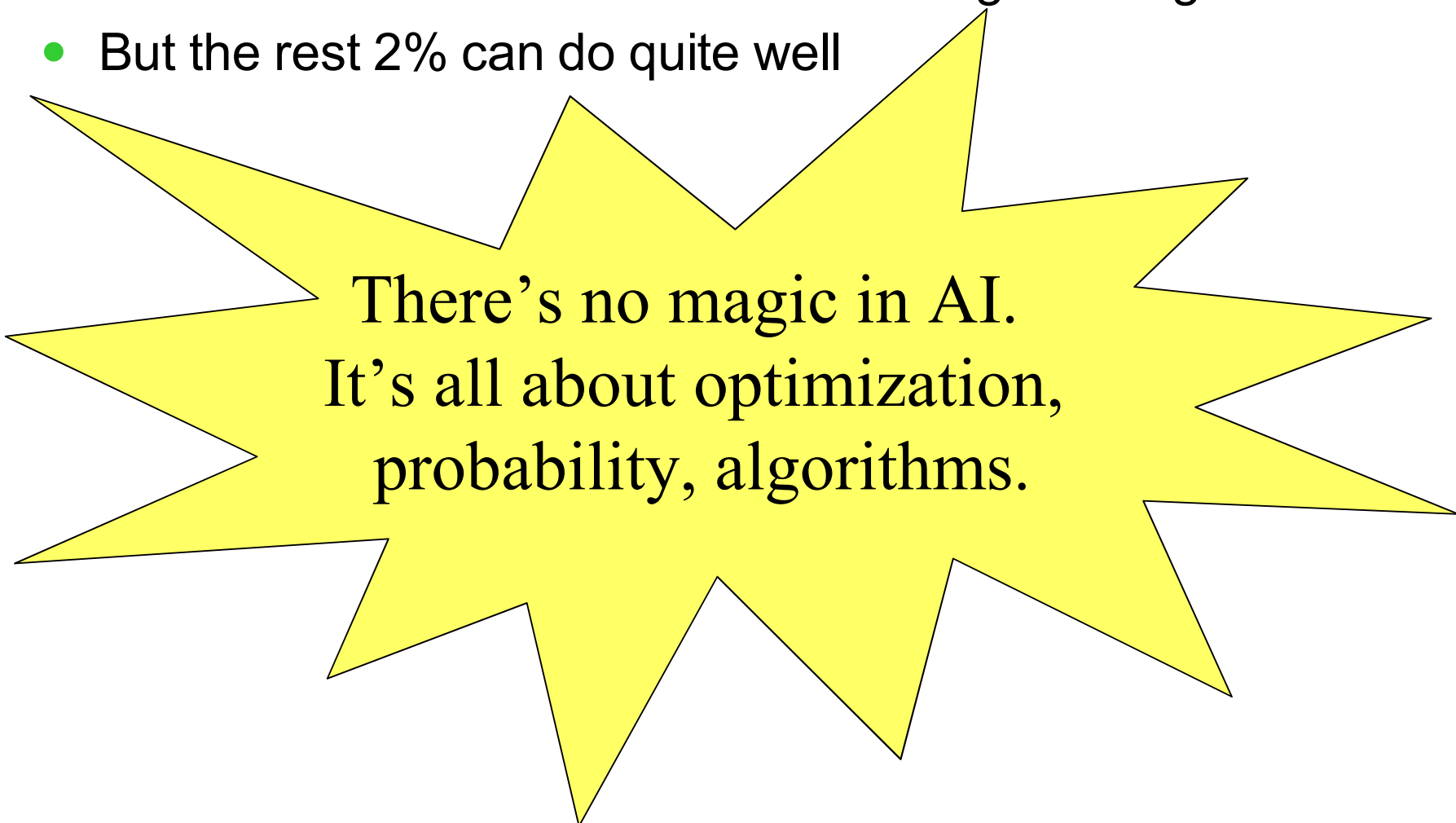
- In the early period of AI it seemed plausible that new forms of **symbolic computation**, e.g., frames and semantic networks, **made much of classical theory obsolete**. This led to a form of **isolationism** in which AI became largely separated from the rest of computer science. This isolationism is currently being abandoned. There is a recognition that **machine learning** should not be isolated from **information theory**, that **uncertain reasoning** should not be isolated from **stochastic modeling**, that **search** should not be isolated from **classical optimization and control**, and that **automated reasoning** should not be isolated from **formal methods**. **David McAllester 1998**

## Weak AI

- Machines *can* demonstrate intelligence, but do not necessarily have a **mind**, **mental states** or **consciousness**
- weak AI refers to the use of software to study or accomplish specific problem solving or reasoning tasks that do not encompass the full range of human cognitive abilities.

# AI today

- Don't know how to do 98% of the intelligent things
- But the rest 2% can do quite well

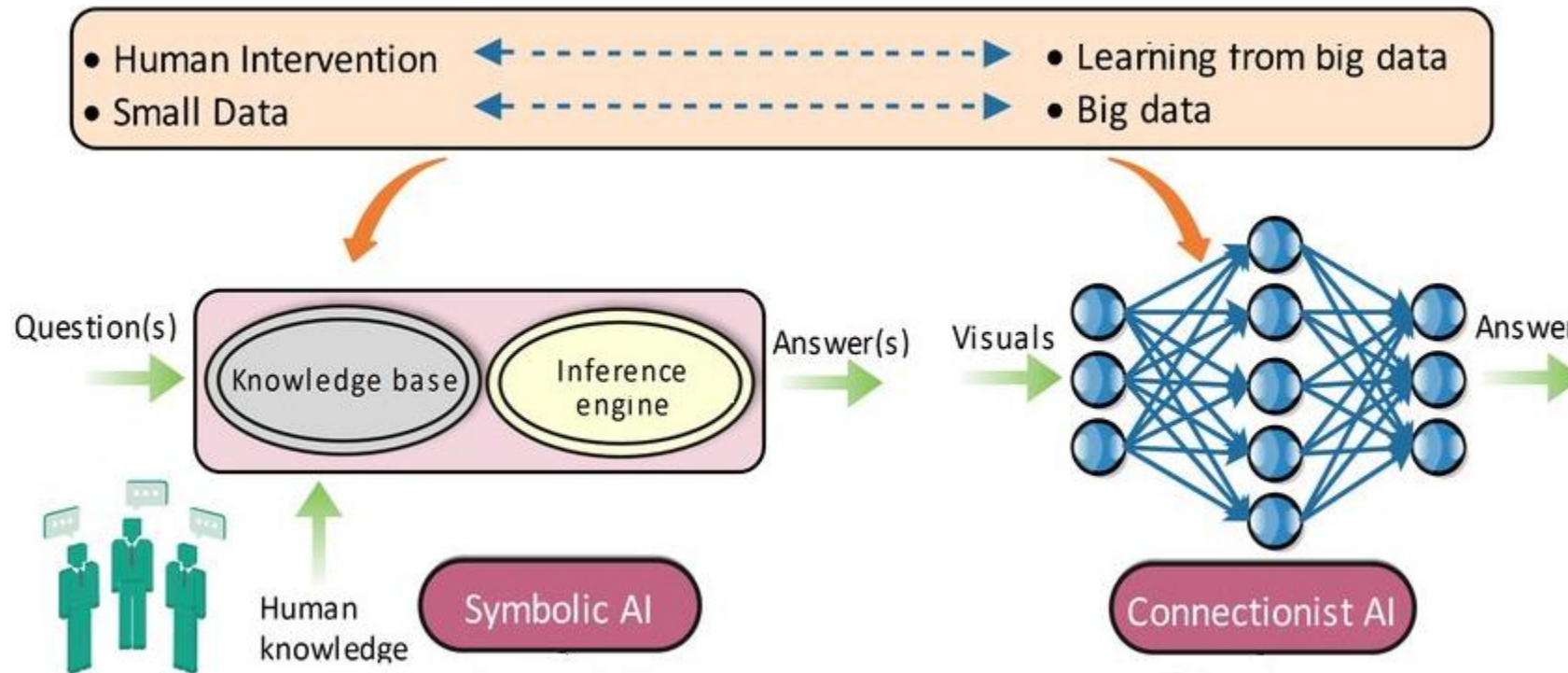


There's no magic in AI.  
It's all about optimization,  
probability, algorithms.

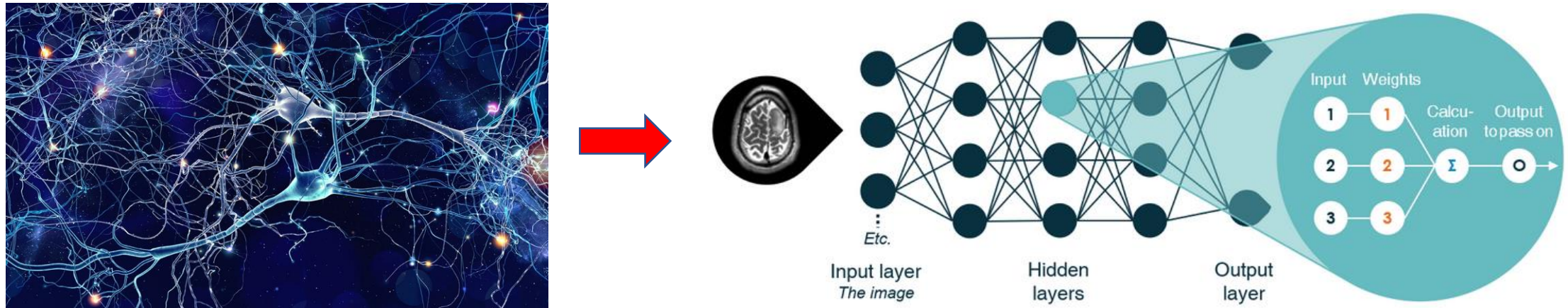
# School of Thoughts

- **Symbolic AI (Classical AI or Good Old-Fashioned AI - GOFAI)**
  - **Core Idea:** Intelligence can be achieved by manipulating symbols and rules that represent knowledge.
  - **Examples:** Expert systems, theorem provers, and knowledge-based systems.
- **Connectionism (Neural Networks and Deep Learning)**
  - **Core Idea:** Intelligence emerges from the interaction of simple processing units (neurons) in a network, inspired by the human brain.
  - **Examples:** Deep learning models like convolutional neural networks (CNNs) and transformers (e.g., GPT, BERT).
- .....

# Connectionist vs Symbolic AI

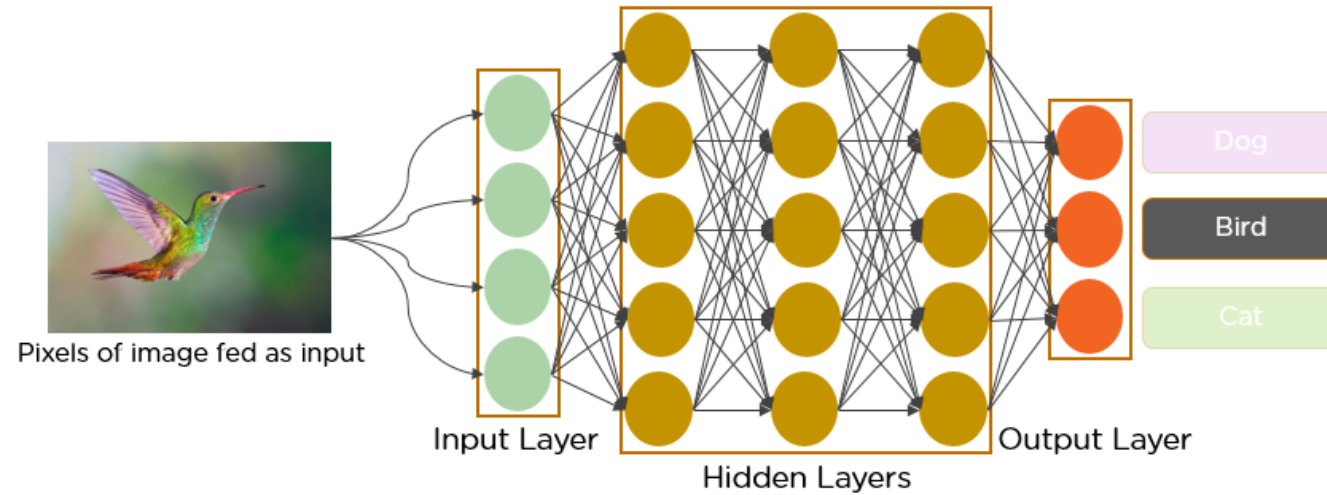


# From Physical to **Artificial** Neural Networks

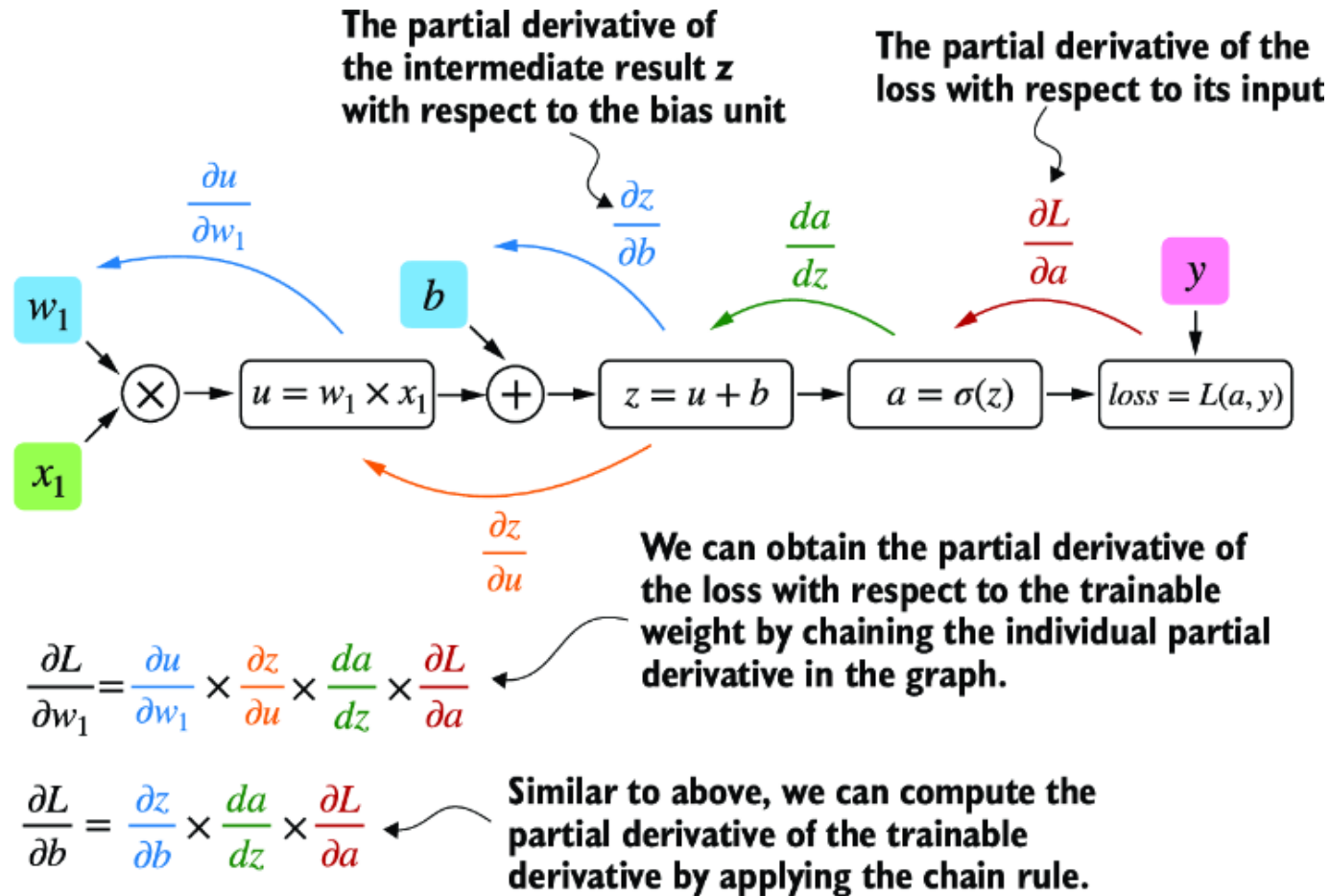




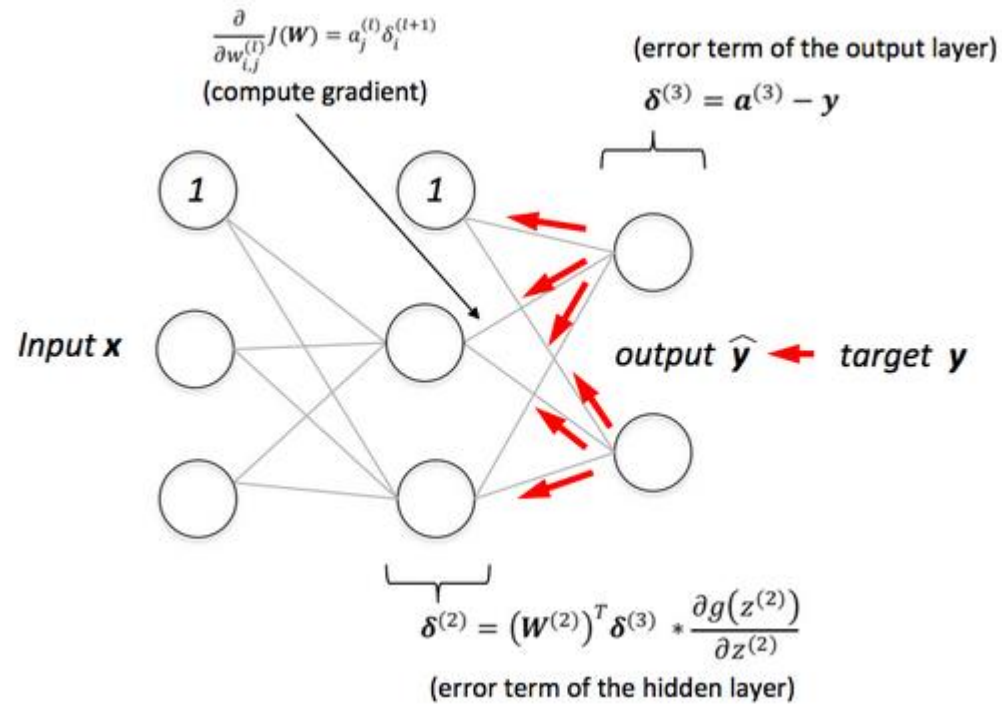
# Training Artificial NNs – Backpropagation



# Training Artificial NNs – Backpropagation

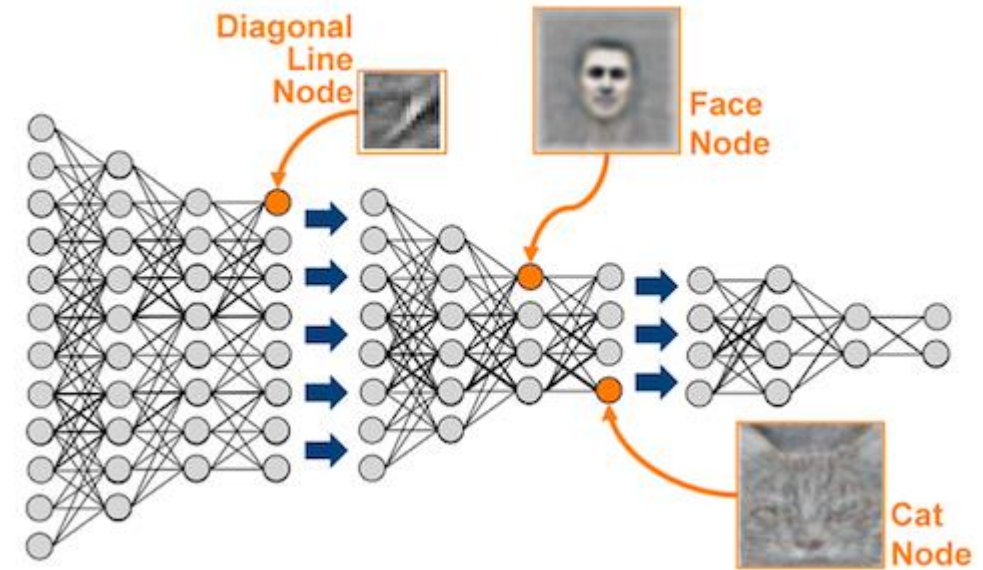


# Training Artificial NNs – Backpropagation



# AI-revolutionary change- since 2010

- **More computational power**
  - Graphics processing unit – GPU
  - Clusters
- **Better learning algorithms**
  - Learning data representations;
  - Deep neural networks
  - Deep reinforcement learning



# AI Today

- Don't know how to do 98% of the intelligent things
- But the rest 2% can do quite well

There's no magic in AI.  
It's all about optimization,  
probability, algorithms.

**Better**

**with more computational power  
and huge volume of data**

## Why is it more important now?

- Flood of available data (especially with the advent of the Internet)
- Increasing computational power
- Growing progress in available algorithms and theory developed by researchers
- Increasing support from industries

# AI today: natural language: chatbot



Valerie

Valerie: CMU Robot Receptionist in Newell-Simon hall.

ALICE: 2004 Loebner Prize winner

## Whisper OpenAI

Automatic Speech Recognition (ASR)

Shallow?? natural language processing, pattern matching

# AI today: natural language: speech recognition

- “speak or touch tone your card number” (tiny vocabulary, high accuracy needed)
- call routing: “how can I help you?” (large voc, low acc)
- dictation (large voc, high acc)



IBM  
ViaVoice



Dragon  
NaturallySpeaking

- Hidden Markov Model, A\* search, ...



# AI today: natural language: machine translation



The spirit is willing but the flesh is weak. (2005/6/29)

Дух охотно готов но плоть слаба	Spirit is willingly ready but flesh it is weak
精神是愿意的但骨肉是微弱的	The spirit is wants but the flesh and blood is weak
精神は喜んでであるが、肉は弱い	Mind is rejoicing,, but the meat is weak
El alcohol está dispuesto pero la carne es débil	The alcohol is arranged but the meat is weak
الكحول مستعدة غير أنّ اللحم ضعيف.	The alcohol is ready nevertheless the meat is weak.

- IBM statistical machine translation models
- US gov major consumer

- Now? **Neural Machine Translation**

Use Foundation Models(like GPT or T5 Transformers)

# AI today: natural language: question answering

What can I help with?

Message ChatGPT



Search



Reason



Create image



Summarize text



Brainstorm



Help me write



Analyze data



Make a plan



Code



Surprise me

# AI today: game: from Chess to Go

- IBM Deep Blue vs. Kasparov, 1997/5
- 6 games: K, D, draw, draw, draw, D
- IBM stock up \$18 billion.



- Search, two-player zero-sum discrete finite games  
and Deep Reinforcement Learning.

# AlphaGo



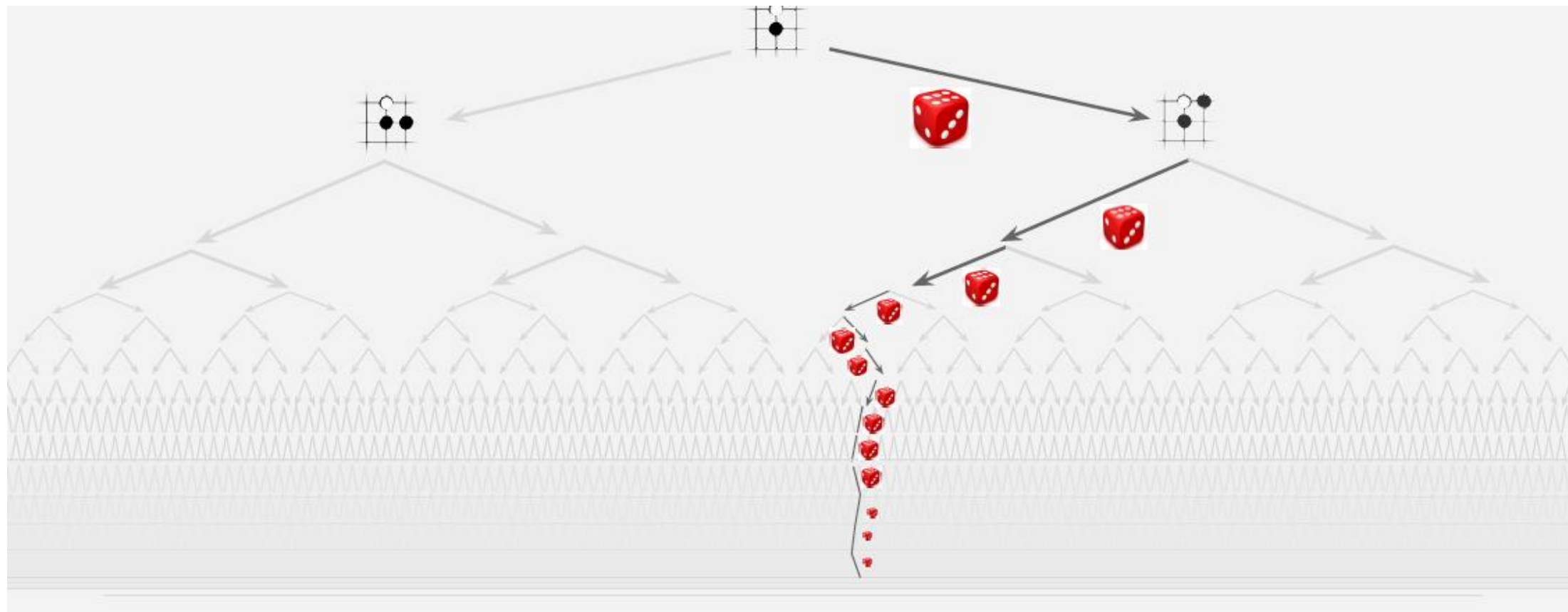
Brute force search intractable:

1. Search space is huge
2. "Impossible" for computers to evaluate who is winning

Game tree complexity =  $b^d$



# AlphaGo





# Deep Blue vs AlphaGo

## Deep Blue

Handcrafted chess knowledge

Alpha-beta search guided by  
heuristic evaluation function

200 million positions / second

## AlphaGo

Knowledge learned from expert  
games and self-play

Monte-Carlo search guided by  
policy and value networks

60,000 positions / second

# AI today: WWW: Google news

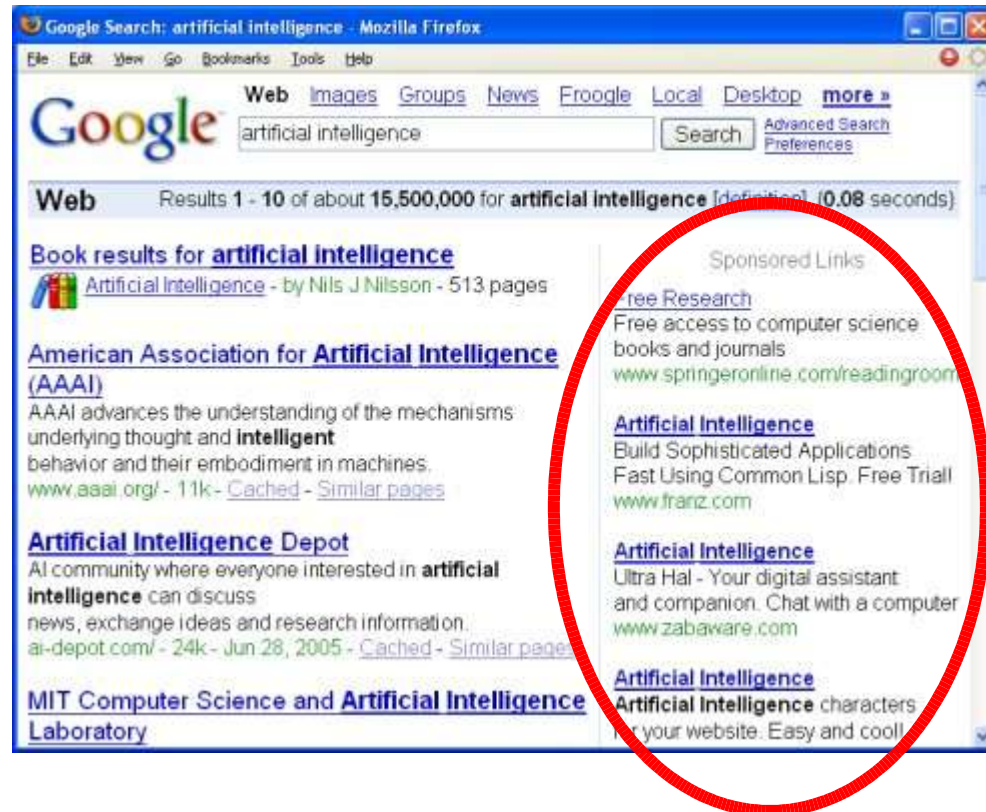
- Automatically selects / arranges news from multiple sources
- c.f. CNN



- Unsupervised machine learning: clustering

# AI today: WWW: ad

- “Sponsored links”
- Show ad based on relevance and money. Big business.

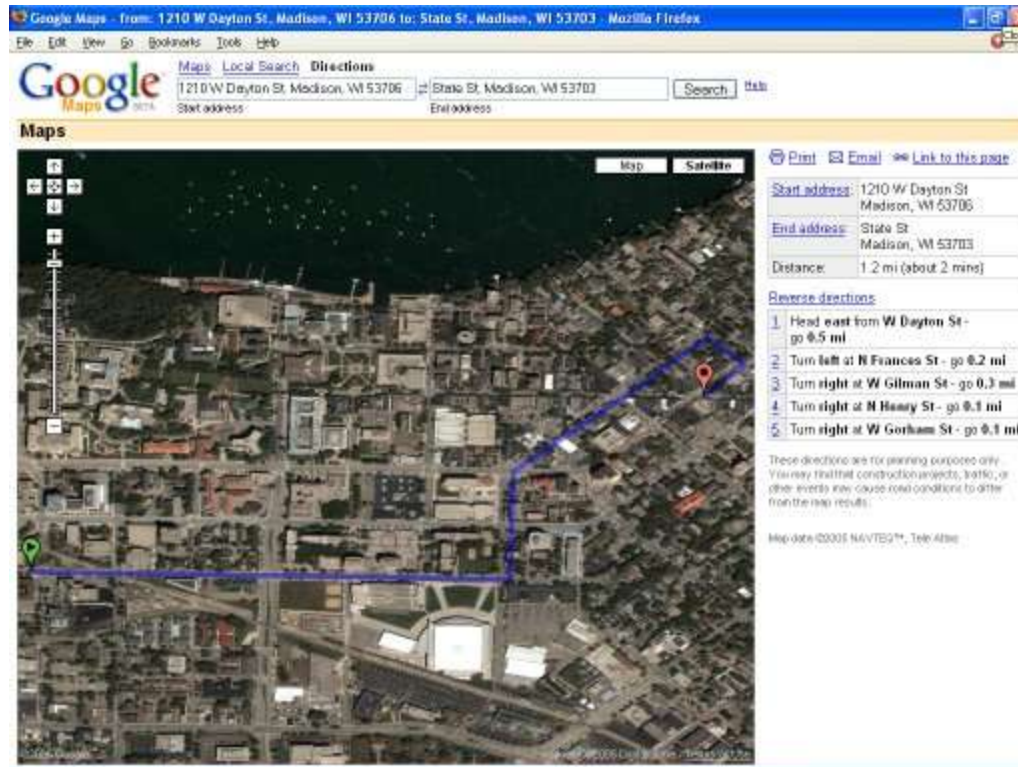


- Online algorithm, game, auction, multiple agents



# AI today: WWW: driving directions

- From UW CS to state street



- search

# AI today: WWW: collaborative filtering

- Recommendation based on other users' behavior
- e.g. Amazon.com



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- Unsupervised learning

# AI today: robotics: 'intelligent' shoes

- Adjust cushioning by speed, road surface (adidas\_1)



- Probably simple regression

# AI today: robotics: robosoccer

- Robocup (<http://www.robocup.org/>)



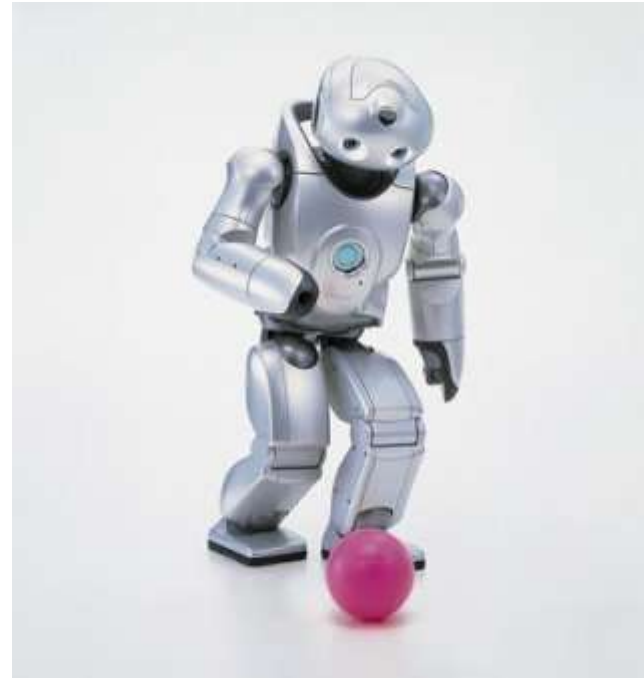
- Markov decision process, reinforcement learning

# AI today: robotics: humanoid

- Bipedal, human-like walking



Asimo (Honda)



QRIO (Sony)



# AI today: robotics: Hubble telescope

- Scheduling: who gets to see what when
  - 30,000 observations per year
  - Many constraints, including
    - Earth blocks view every 95 minutes
    - Halts when in South Atlantic Ocean radiation belt
    - Avoid bright Sun, Moon, illuminated Earth
    - Disruption of plan for e.g. a supernova
- Search: Constraint satisfaction problem



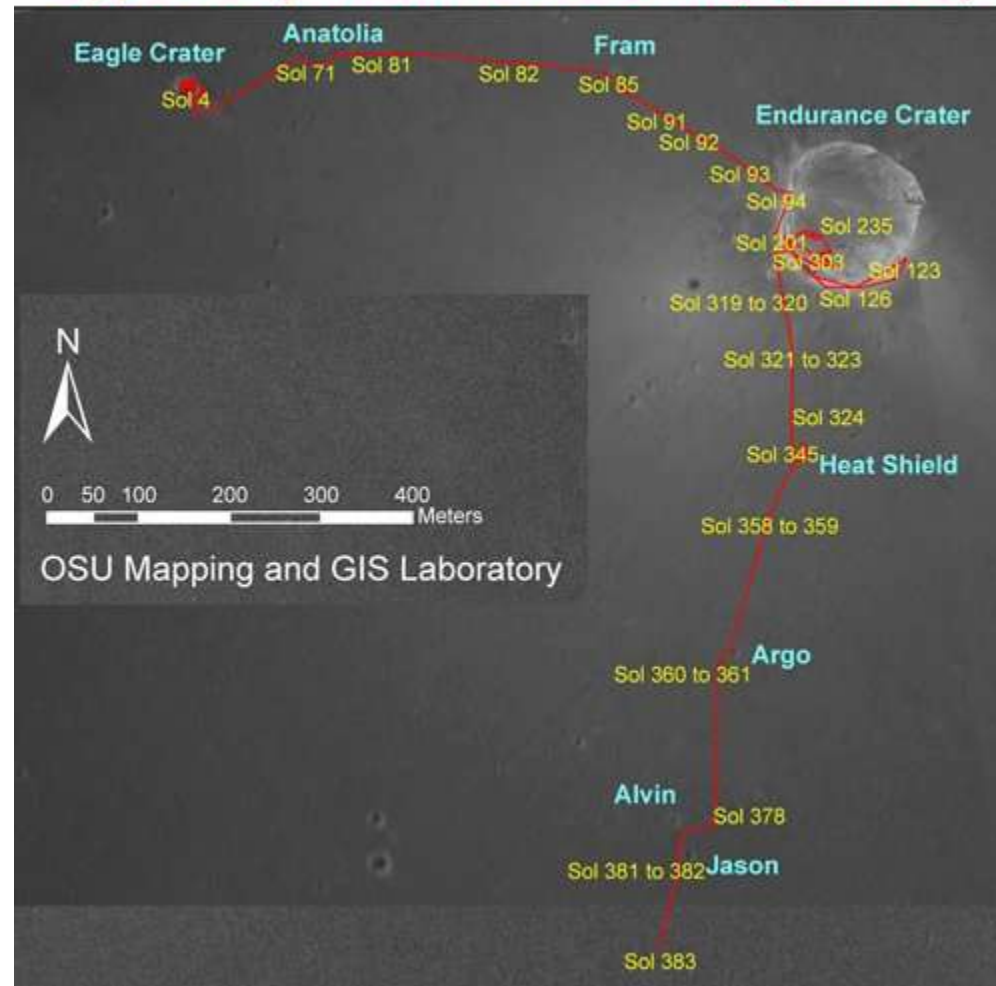
# AI today: robotics: Mars Rovers

- Autonomous driving on Mars (part time)
- Robot motion planning





not always autonomously...

## Opportunity Rover Traverse Map (Sol 383)



# AI Today

 **Generative AI** – Tools like ChatGPT and MidJourney create human-like text, images, and even music.

 **Autonomous AI Agents** – AI systems that can perform complex tasks with minimal human input.

 **AI in Work & Productivity** – Automation is reshaping jobs, enhancing efficiency, and driving innovation.

 **Breakthroughs in Science & Medicine** – AI accelerates drug discovery, medical diagnostics, and scientific research.



**Are these intelligence?**

# AI defined

- Which one do you like?

	act	think
humanly	e.g. Turing test 1990, 1991	How DO we think? 1985, 1978
rationality	agent 1998, 1998	Logic 1985, 1992

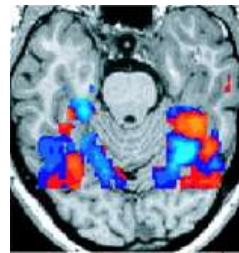
# rational agent

- Sensors can be noisy or missing
- Actuators
  - may change the environment
  - can be inaccurate
- Performance measure
- Rational = optimize the performance measure
  - May not be perfect or even useful
  - e.g. “pick up as much dirt as possible”

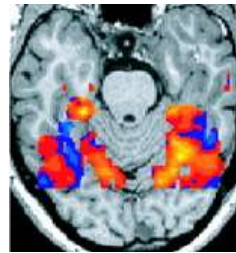
# How do we think? Mind reading



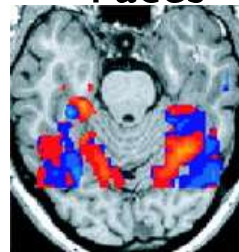
- Which picture is seen? high accuracy [Cox & Savoy, *Neuroimage* 2003]



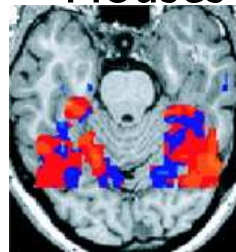
Faces



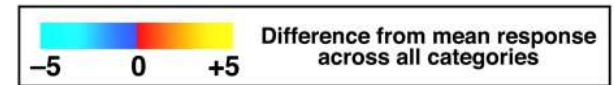
Houses



Chairs



Shoes



[Haxby et al, *Science* 2001]

- Also word meaning, picture vs. sentence, sentence ambiguity

[Francisco Pereira, CMU Ph.D. thesis]